

# OS Security

## Authentication and Authorization

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# What does an OS do?

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## Examples of shared resources

- ▶ Memory
- ▶ Input and Output (I/O) including
  - ▶ Files on the hard drive
  - ▶ Network
- ▶ Computation cycles on the processor(s)
- ▶ Peripheral hardware (keyboard, screen, ...)

# What does that mean for security?

- ▶ Operating system needs to decide whether processes are allowed to perform certain operations
- ▶ Obvious security disasters:
  - ▶ One process reading the memory of another process
  - ▶ A process reading a “secret” file
  - ▶ A process preventing other processes from operating
  - ▶ One process reading (keyboard) input meant for another process

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- ▶ Typically perform *user authentication* as a login procedure
- ▶ Start a shell mapped to the logged-in user
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- ▶ All programs run from this shell are mapped to the logged-in user
- ▶ Worst-case authentication failure: impersonation

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- ▶ There are still certain actions that a program run by root cannot do (more next lecture)
- ▶ **Security nightmare:** an attacker who gets root access

# Classical UNIX/Linux authentication

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- ▶ `login` prompts for username and password
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- ▶ Comparison of *password hash* against info stored in `/etc/shadow` (originally `/etc/passwd`)

# Password hashing algorithms

- ▶ Traditionally Linux used `crypt` for password hashing
- ▶ Truncate the password to 8 characters, 7 bits each
- ▶ Encrypt the all-zero string with modified DES with this 56-bit key
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- ▶ Password hash string indicates which algorithm to use:
  - ▶ **\$1\$**: MD5;
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- ▶ Better algorithm through <https://password-hashing.net/>
- ▶ Winner announced on Nov 2, 2015: ARGON2

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  6. Encrypt the fixed ASCII string KGS!@#\$\$%
  7. Concatenate the two ciphertexts to obtain the LM hash



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- ▶ No salt, rainbow tables are feasible
- ▶ Passwords shorter than 8 characters produce hash ending in 0xAAD3B435B51404EE
- ▶ Cracking LM hashes is fairly easy, there are even online services, e.g., <http://rainbowtables.it64.com/>

# NT hashes

- ▶ LM hash weaknesses were addressed by NT hash (or NTLM)
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- ▶ Until Windows XP, LM hashes were still enabled by default for backwards compatibility
- ▶ Today, Windows uses multiple different approaches for passwords

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- ▶ Most common passwords in 2014 (SplashData list):
  - ▶ Place 3: **12345**
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  - ▶ Place 1: **123456**
- ▶ Exercises in 1st semester course include breaking (unsalted) hash of a 7-character random password.
- ▶ Some students typically manage to do that in a week!

# Authentication by “what you have”

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- ▶ **Replay attack:** device-dependent, use challenge-response

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- ▶ Fingerprint (fake fingerprint, cut off finger)

[http://www.heise.de/video/artikel/  
iPhone-5s-Touch-ID-hack-in-detail-1966044.html](http://www.heise.de/video/artikel/iPhone-5s-Touch-ID-hack-in-detail-1966044.html)

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- ▶ Keystroking, timing of keystrokes

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**When a password is compromised, change your password. What if your fingerprint is compromised?**

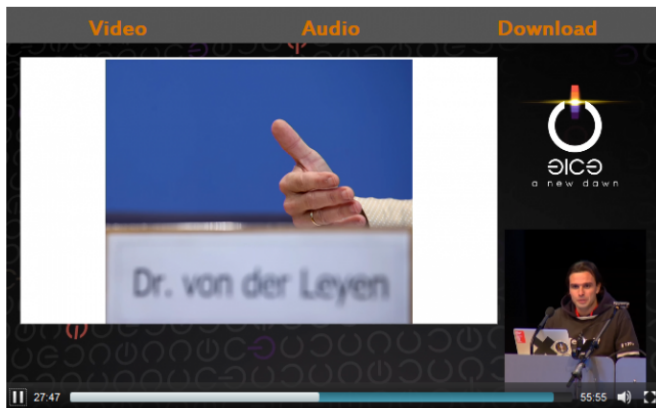
# Compromising fingerprints...

## Politician's fingerprint reproduced using photos of her hands

At a Chaos Computer Club convention, hacker Starbug suggests notable people wear gloves.

by **Megan Geuss** - Dec 30, 2014 2:05am CET

[f Share](#) [t Tweet](#) [111](#)



# Pluggable authentication modules

- ▶ Local login is not the only program that needs user authentication:
  - ▶ SSH (remote login)
  - ▶ Graphical login (GDM, LightDM)
  - ▶ Screen locks (screensaver)
  - ▶ su and sudo (more next lecture)

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- ▶ This is handled by Pluggable Authentication Modules (PAM)

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  - ▶ su and sudo (more next lecture)
- ▶ Idea: Centralize authentication, make functionality available through library
- ▶ This is handled by Pluggable Authentication Modules (PAM)
- ▶ Add a new module (e.g., for fingerprint authentication), directly available to all PAM enabled programs

# PAM design

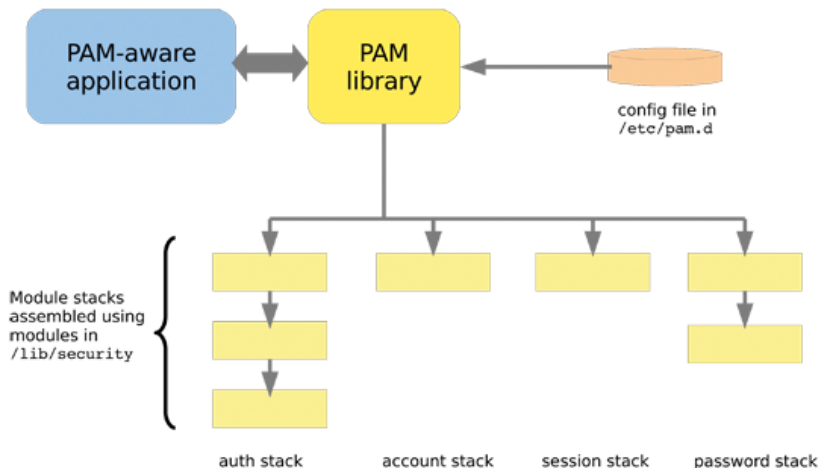


Image from <http://www.tuxradar.com/content/how-pam-works>

# PAM activities

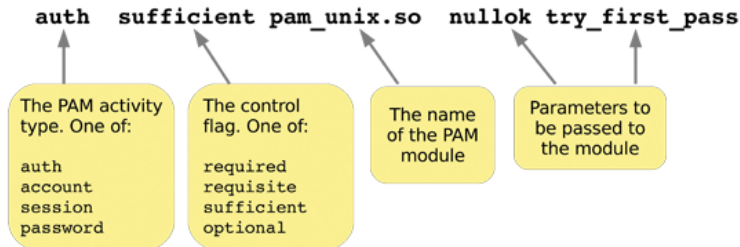
PAM knows 4 different authentication-related *activities*:

- ▶ **auth:** The activity of user authentication; typically by password, but can also use tokens, fingerprints etc.
- ▶ **account:** After a user is identified, decide whether he is allowed to log in. For example, can restrict login times.
- ▶ **session:** Allocates resources, for example mount home directory, set resource usage limits, print greeting message with information.
- ▶ **password:** Update the user's credentials (typically the password)



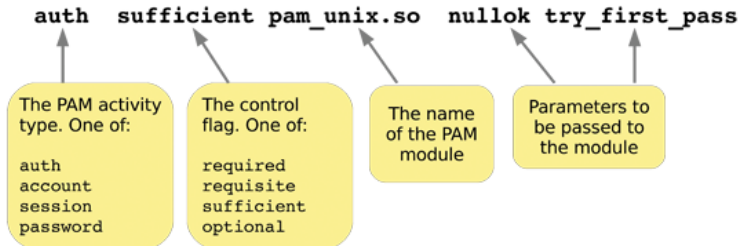
# PAM configuration syntax

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## PAM control flags

- ▶ **requisite**: if module fails, immediately return failure and stop
- ▶ **required**: if module fails, return failure but continue
- ▶ **sufficient**: if module passes, return pass and stop
- ▶ **optional**: pass/fail result is ignored

Image source: <http://www.tuxradar.com/content/how-pam-works>

## Examples of PAM modules

Name	Activities	Description
pam_unix	auth, session, password	Standard UNIX authentication through /etc/shadow passwords
pam_permit	auth, account, session, password	Always returns true
pam_deny	auth, account, session, password	Always returns false
pam_rootok	auth	Returns true iff you're root
pam_warn	auth, account, session, password	Write a log message to the system log
pam_cracklib	password	Perform checks of the password strength

## Some PAM config examples

- ▶ Prevent all users from using su (/etc/pam.d/su)  
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- ▶ Prevent non-root users to halt (/etc/pam.d/halt)  
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- ▶ Prevent non-root users to halt (/etc/pam.d/halt)

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auth      sufficient pam_rootok.so
auth      required   pam_deny.so
```

- ▶ Enforce passwords with at least 10 characters and at least 2 special characters, use SHA-512 for password hash (/etc/pam.d/passwd):

```
password  required   pam_cracklib.so minlen=10 ocredit=-2
password  required   pam_unix.so      sha512
```

# Authentication over the network

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- ▶ Possible disadvantage of central login server: single point of failure
- ▶ Different common protocols (NIS, LDAP, Kerberos)

# NTLM and “pass the hash”

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- ▶ This attack is known as “pass the hash” attack

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- ▶ Almost any larger Windows network still has NTLM somewhere

# Part II

Authorization



# Protection rings

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- ▶ Separate code in *protection rings*
- ▶ Ring 0: OS *kernel*
- ▶ Outer rings: less privileged software (drivers, userspace programs)

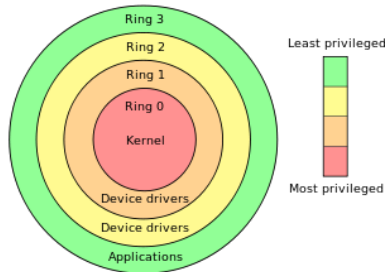


Image source: [http://en.wikipedia.org/wiki/Protection\\_ring](http://en.wikipedia.org/wiki/Protection_ring)

# Protection rings in Linux

- ▶ Protection rings are supported by hardware
- ▶ Certain instructions can only be executed by privileged (ring-0) code
- ▶ X86 and AMD64 support 4 different rings (ring 0–3)
- ▶ Trying to execute a ring-0 instruction from ring-3 results in SIGILL (illegal instruction)
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  - ▶ Call ring-0 code *kernel space*
  - ▶ Call ring-3 code *user space*

# System calls and strace

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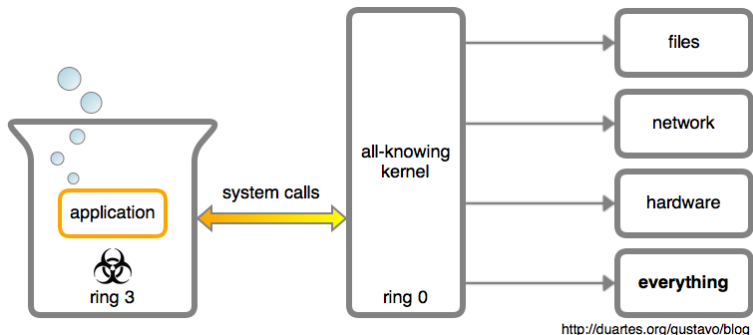
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- ▶ Sometimes don't use system calls that directly, e.g., `printf` also calls `write`
- ▶ Can print (trace) all syscalls of a program: `strace`
- ▶ Very helpful for understanding what's happening "behind the scenes"

# Applications and the OS



# Kernel modules

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- ▶ Example: enable userspace access to hardware cycle counter on ARM processors
- ▶ Answer: Modify OS kernel (add syscall), reboot
- ▶ Better answer: Modify OS kernel *at runtime*
- ▶ Linux kernel typically allows to load *kernel modules*
- ▶ Modules run in kernel space (ring 0)
- ▶ Load module into kernel with program `insmod`

## A kernel module example

```
#include <linux/module.h>
#include <linux/kernel.h>
MODULE_LICENSE("Dual BSD/GPL");

#define DEVICE_NAME "enableccnt"

static int enableccnt_init(void)
{
    printk(KERN_INFO DEVICE_NAME " starting\n");
    asm volatile("mcr p15, 0, %0, c9, c14, 0" :: "r"(1));
    return 0;
}

static void enableccnt_exit(void)
{
    asm volatile("mcr p15, 0, %0, c9, c14, 0" :: "r"(0));
    printk(KERN_INFO DEVICE_NAME " stopping\n");
}

module_init(enableccnt_init);
module_exit(enableccnt_exit);
```

# Files

- ▶ Persistent data on background storage is organized in *files*
- ▶ Files are logical units of information organized by a *file system*
- ▶ Files have names and additional associated information:
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- ▶ Files are logically organized in a tree hierarchy of *directories*
- ▶ The file system maps logical information to bits and bytes on the storage device
- ▶ The file system runs in kernel space (typically through device drivers)
- ▶ Access to files goes through system calls

# “Everything is a file”

- ▶ Design principle of UNIX (and Linux): every persistent resource is accessed through a file handle
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  - ▶ (User-space programs also operate on memory, but that’s for next lecture)



# File-related syscalls

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- ▶ `access()`: Check access rights based on real user ID (more later)

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  - ▶ `echo powersave > /sys/.../cpu0/cpufreq/scaling_governor`: Switch CPU0 to “powersave” mode

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# Device files

- ▶ Hardware devices are represented as files in `/dev/`
- ▶ Examples:
  - ▶ `/dev/sda`: First hard drive
  - ▶ `/dev/sda1`: First partition on first hard drive
  - ▶ `/dev/tty*`: Serial devices and terminals
  - ▶ `/dev/input/*`: Input devices
  - ▶ `/dev/zero`: Pseudo-devices that prints zeros
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# Symbolic links and pipes

- ▶ A *symbolic link* is a special file that “links” to another file
- ▶ Accessing a symbolic link really accesses the file it points to
- ▶ Create a symbolic link to /home/peter/teaching/ with name /home/peter/ru:

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- ▶ Pipes for inter-process communication are also implemented through file handles

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- ▶ Show all currently defined environment variables: `export`
- ▶ Important system-wide variables:
  - ▶ `PATH`: colon-separated list of directories to search for programs
  - ▶ `LD_LIBRARY_PATH`: colon-separated list of directories to search for libraries

# MAC and DAC

## Protection system

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## Discretionary Access Control

A system implements *discretionary access control* (DAC) if the protection state can be modified by untrusted users. The protection of a user's files is then “at the discretion of the user”.



# Access Matrix

An *access matrix* is a set of subjects  $S$ , a set of objects  $O$ , a set of operations  $X$  and a function  $op : S \times O \rightarrow \mathcal{P}(X)$ . Given  $s \in S$  and  $o \in O$ , the function  $op$  returns the set of operations that  $s$  is allowed to perform on  $o$ .

# Access Matrix

	File 1	File 2	File 3	File 4
Process 1	read	read	read,write	
Process 2		read		
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- ▶ When a user creates a file, she adds a column to the table
- ▶ Adding a column means modifying the protection state
- ▶ The access-matrix model leads to a DAC system

# UNIX/Linux protection model

- ▶ *Trusted code base* (TCB) of Linux is all code running in kernel space and several processes running with root permissions, e.g.:
  - ▶ `init` process
  - ▶ `login` (user authentication)
  - ▶ network services
- ▶ Goal: protect users' processes from each other and the TCB from all user processes

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- ▶ Each process has associated three user IDs:
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- ▶ Each process also has associated a set of *group IDs*
- ▶ The groups of all users are defined in `/etc/group`
- ▶ Each user has a primary group defined in `/etc/passwd`
- ▶ When you are logged in, you can see your groups with the command `groups`

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- ▶ Command `ls -l` shows files with corresponding permissions, e.g.

```
peter@tyrion:/etc$ ls -l passwd shadow
-rw-r--r-- 1 root root  2217 Nov 16 18:13 passwd
-rw-r----- 1 root shadow 1454 Nov 16 18:13 shadow
```

# UNIX/Linux protection model: matching

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  1. Does the effective user ID of the process match the owner of the file? If so, use the owner permissions.
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- ▶ execute: Can traverse the directory (cd into or across the directory)

# The setuid bit

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- ▶ UNIX/Linux solution: additional *setuid* (*suid*) *bit* in file permissions
- ▶ Run program with permissions of *owner* instead of user starting it



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- ▶ Set suid bit with `chmod u+s` or, e.g., `chmod 4755`

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- ▶ UNIX/Linux solution: additional *setuid (suid) bit* in file permissions
- ▶ Run program with permissions of *owner* instead of user starting it
- ▶ Set suid bit with `chmod u+s` or, e.g., `chmod 4755`
- ▶ User IDs of a suid program:
  - ▶ Real user ID: ID of the user starting the program
  - ▶ Effective user ID: ID of the owner
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- ▶ Most important application: `setuid root`
- ▶ Setuid root process can drop privileges (effective ID)
- ▶ Can regain root rights as long as saved ID is still 0!

## setuid example: su

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- ▶ Other prominent example: passwd (needs write access to `/etc/shadow`)
- ▶ Again, authenticate against PAM before doing anything

# Privilege escalation

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- ▶ An exploit that lets an unprivileged (logged in, local) user gain root rights is called *local root exploit*

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- ▶ Mount with option `acl`, for example:  

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- ▶ Set ACL entries with the program `setfacl` (set file access control lists)
- ▶ Read ACL entries with `getfacl` (get file access control lists)
- ▶ Note: `ls -l` will not show ACLs, only a '+' to indicate that "there's more"

# UNIX weaknesses: assuming benign processes

- ▶ UNIX and Linux are built on the assumption that user processes behave benignly
- ▶ A malicious process can easily violate a user's security goals
- ▶ Mainly two ways why processes may be malicious:
  - ▶ user accidentally runs malware (more later in the lecture)
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- ▶ Ideal situation: OS enforces security:
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  - ▶ OS still enforces the security goals
- ▶ No current mainstream OS achieves this goal
- ▶ Requires mandatory access control